

# *Novel Aspects of Scattering Equations*

**Zhengwen Liu**

Center for Cosmology, Particle Physics and Phenomenology (CP3)

Institut de Recherche en Mathématique et Physique (IRMP)



Louvain-la-Neuve, August 22, 2019

# Outline

## Backgrounds & Motivations

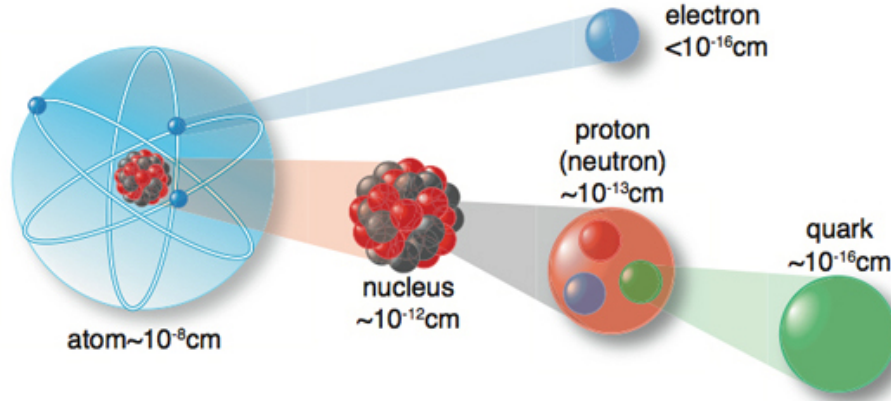
## A mini introduction to the scattering equations

## My PhD work

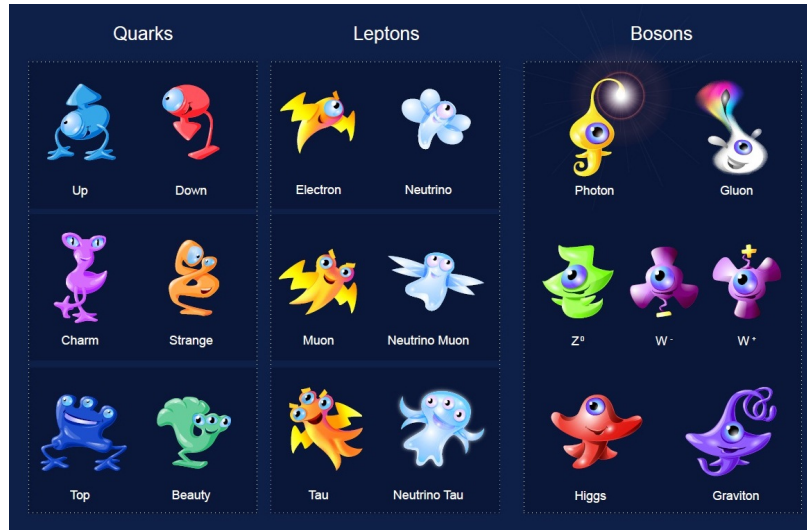
- Solving the scattering equations **analytically**
- Solving the scattering equations **numerically**

## Conclusions & Outlook

# Particles & Fields



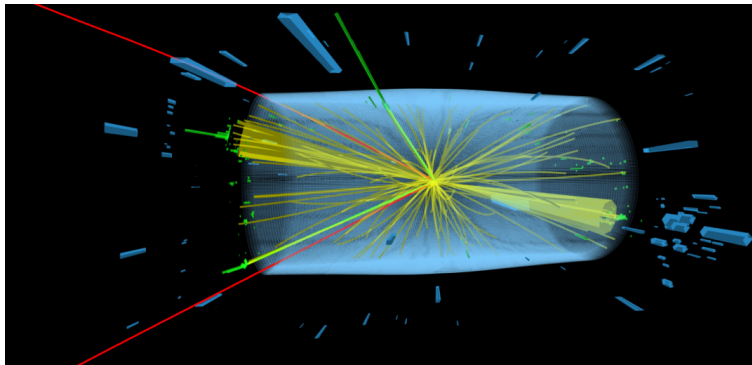
- Ultimately, our (visible) universe is made of tiny particles, quarks and leptons
- Interactions between subatomic particles are described by quantum field theory (QFT)



©A.-P. Olivier

- The Standard Model of particle physics is a QFT
  - ▶ Quantum unification of electromagnetic, weak and strong forces
  - ▶ All matter is made up of quarks and leptons; the vector boson carries the interaction
  - ▶ The SM is now complete after the discovery of the Brout-Englert-Higgs boson

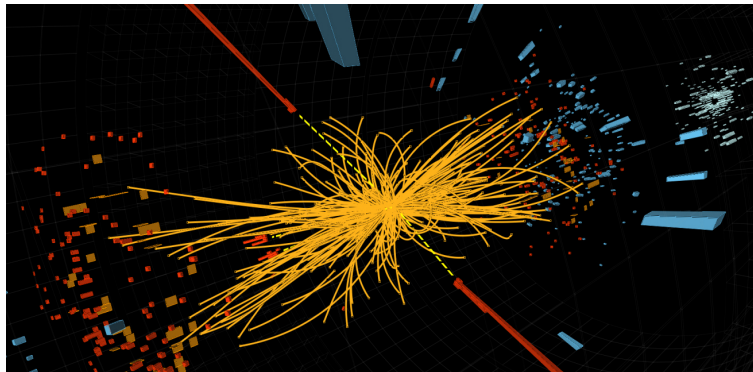
# Scattering Amplitudes



©CMS.CERN

- Scattering of elementary particles is fundamental to our ability to unravel laws of nature
- Scattering amplitudes = probability amplitudes for the scattering of quantum particles
- They allow us to make predictions for physical observables in collider experiments
- Calculating scattering amplitudes efficiently is extremely important for collider physics
  - ▶ understand the properties of the BEH boson more precisely
  - ▶ search for new physics beyond the Standard Model

# Scattering Amplitudes



©CMS.CERN

- Amplitudes contain a remarkably rich mathematical structure
- A good understanding of the mathematical structures of amplitudes may lead to
  - ▶ new methods to perform computations
  - ▶ a deeper understanding of quantum field theory
- From both experimental (phenomenological) and theoretical sides, calculating amplitudes efficiently is important!

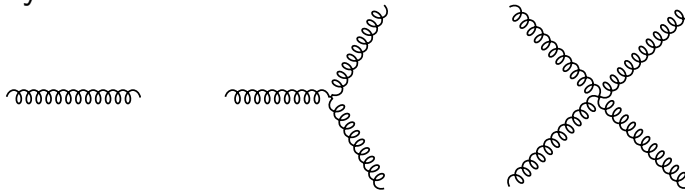
# Feynman diagrams

Traditionally, we compute scattering amplitudes using Feynman diagrams perturbatively.

- A standard textbook method for calculating amplitudes
- A systematic procedure for calculations
  - ▶ Non-abelian gauge theory:

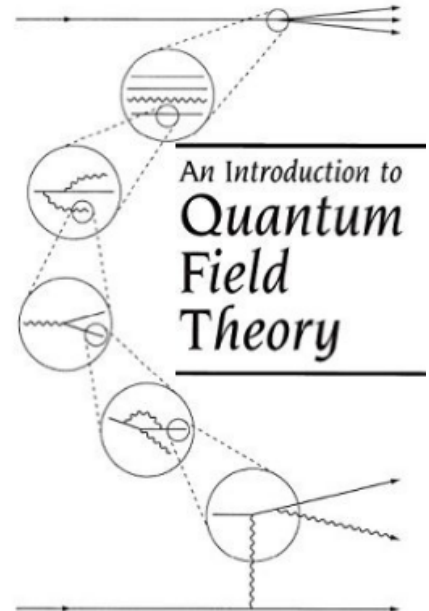
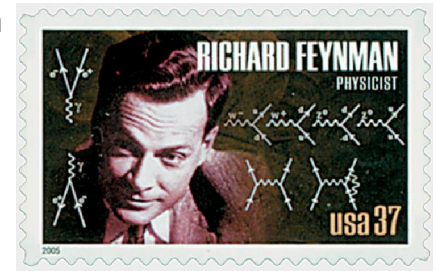
$$\mathcal{L} = -\frac{1}{4}F_{\mu\nu}^a F^{a\mu\nu} \sim (\partial A)^2 + (A\partial)^2 + A^4$$

- ▶ Feynman rules:



- ▶ Feynman diagrams

$$\mathcal{A}(gg \rightarrow gg) = \text{[diagram 1]} + \text{[diagram 2]} + \text{[diagram 3]} + \dots$$



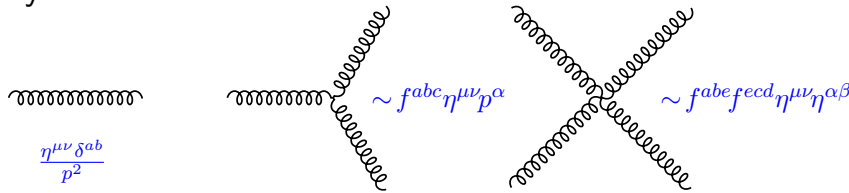
# Feynman diagrams

Traditionally, we compute scattering amplitudes using Feynman diagrams perturbatively.

- A standard textbook method for calculating amplitudes
- A systematic procedure for calculations
  - ▶ Non-abelian gauge theory:

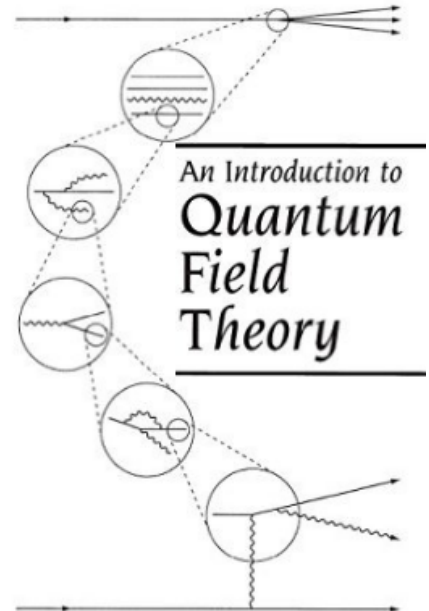
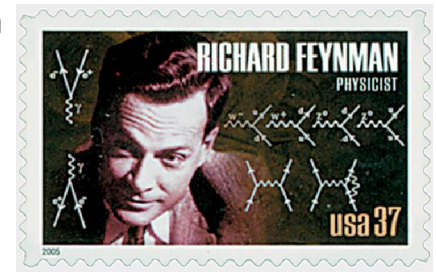
$$\mathcal{L} = -\frac{1}{4}F_{\mu\nu}^a F^{a\mu\nu} \sim (\partial A)^2 + (\partial A)A^2 + A^4$$

- ▶ Feynman rules:



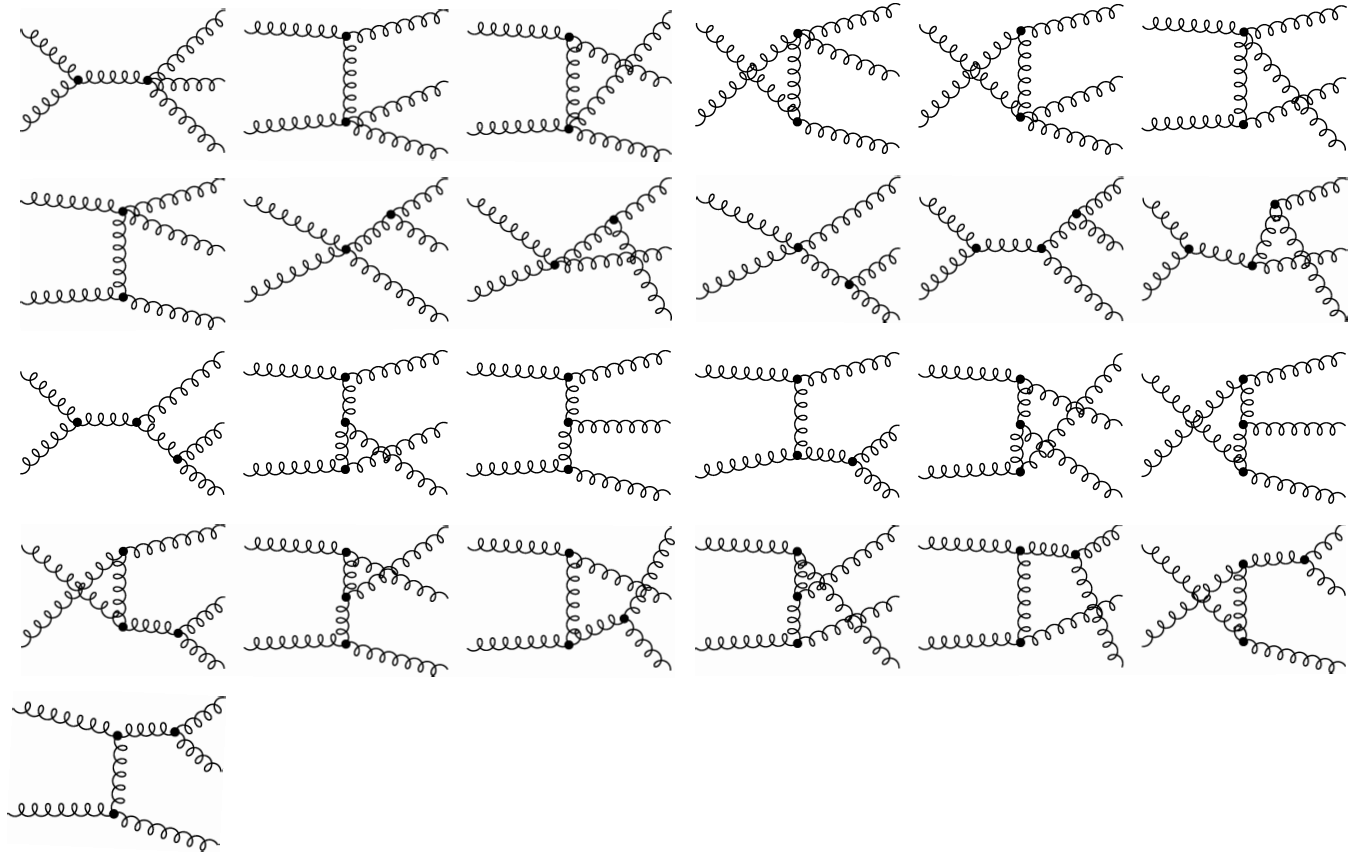
- ▶ Feynman diagrams

$$\mathcal{A}(gg \rightarrow gg) = \text{[diagram 1]} + \text{[diagram 2]} + \text{[diagram 3]} + \dots$$





# Example: $gg \rightarrow ggg$



# Example: $gg \rightarrow ggg$

Brute force calculation:

*[Faded text, likely representing a complex diagram or calculation related to the scattering process.]*

*[Faded text, likely representing a complex diagram or calculation related to the scattering process.]*

*[Faded text, likely representing a complex diagram or calculation related to the scattering process.]*

*[Faded text, likely representing a complex diagram or calculation related to the scattering process.]*

*[Faded text, likely representing a complex diagram or calculation related to the scattering process.]*

*[Faded text, likely representing a complex diagram or calculation related to the scattering process.]*



$$(k_1 \cdot k_4)(\epsilon_2 \cdot k_1)(\epsilon_1 \cdot \epsilon_3)(\epsilon_4 \cdot \epsilon_5)$$

[taken from Zvi Bern's talk]

## Example: $gg \rightarrow ggg$

But the final result is extremely simple

$$\mathcal{A}_5(g^\pm g^- \rightarrow g^+ g^+ g^+) = 0$$

$$k_\mu \sigma_{\alpha\dot{\alpha}}^\mu = \lambda_\alpha \tilde{\lambda}_{\dot{\alpha}}$$

$$\langle ij \rangle \equiv \lambda_{i\alpha} \lambda_j^\alpha$$

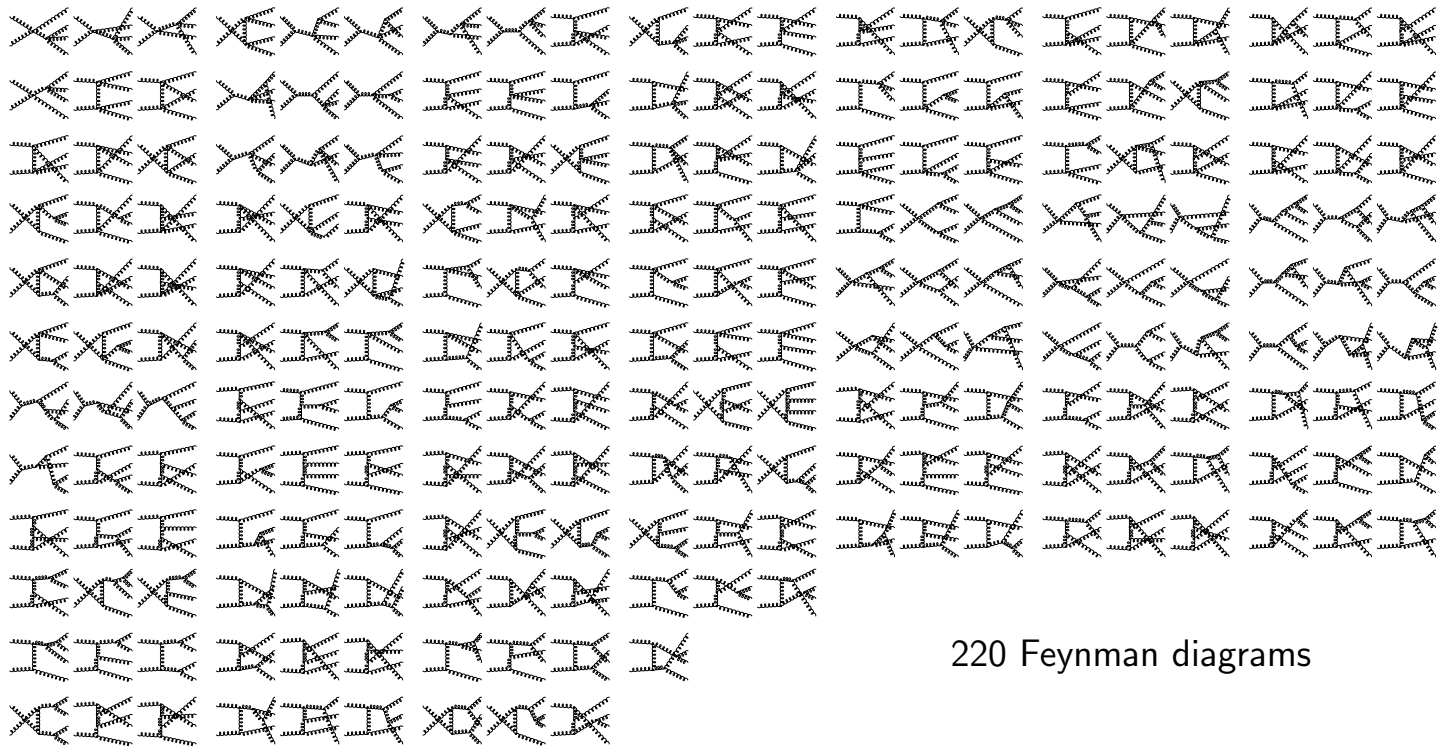
$$[ij] \equiv \tilde{\lambda}_{i\dot{\alpha}} \tilde{\lambda}_j^{\dot{\alpha}}$$

$$\mathcal{A}_5(g^+ g^+ \rightarrow g^+ g^+ g^+) = \frac{\langle 12 \rangle^4}{\langle 12 \rangle \langle 23 \rangle \langle 34 \rangle \langle 45 \rangle \langle 51 \rangle}$$

$$\mathcal{A}_5(g^+ g^- \rightarrow g^- g^+ g^+) = \frac{\langle 13 \rangle^4}{\langle 12 \rangle \langle 23 \rangle \langle 34 \rangle \langle 45 \rangle \langle 51 \rangle}$$

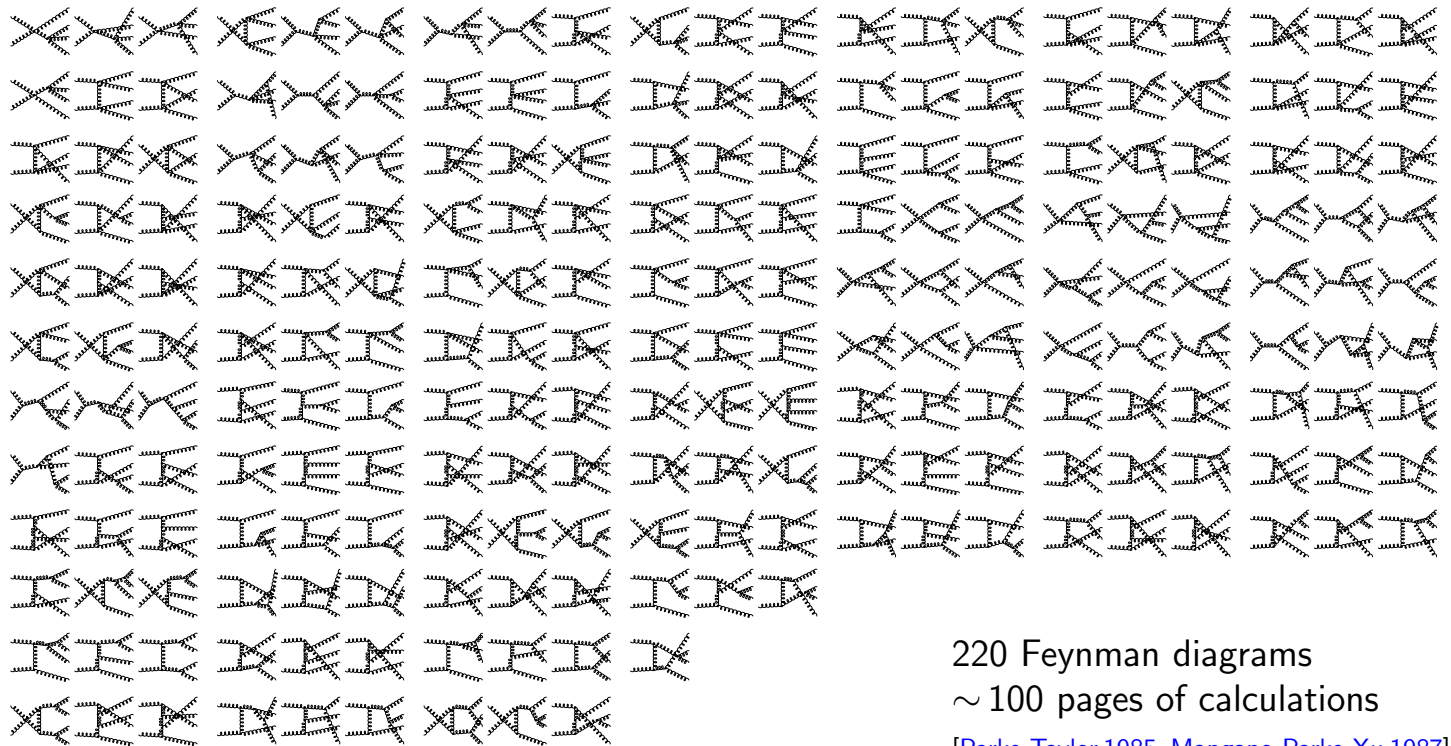
# Six gluons

© Zhengwen Liu, 2014



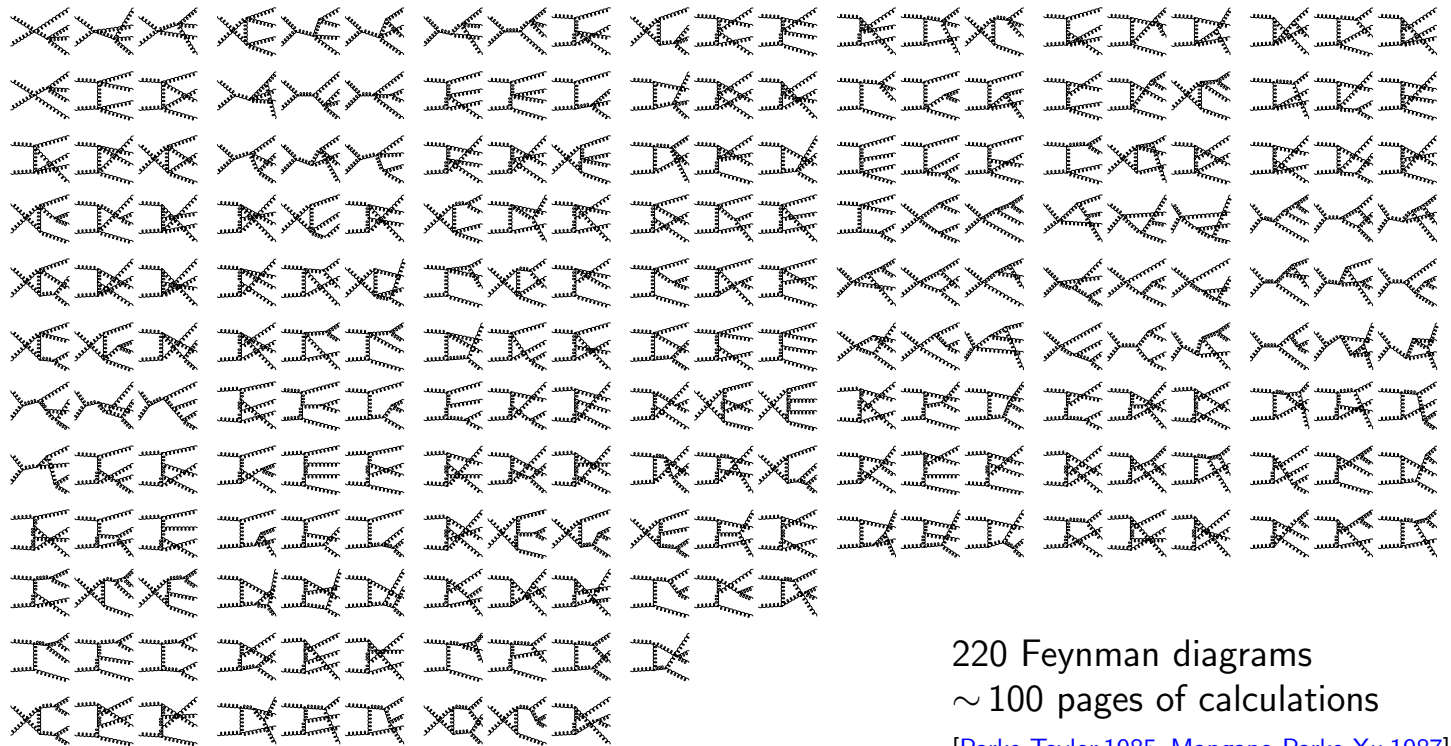
220 Feynman diagrams

# Six gluons



220 Feynman diagrams  
~ 100 pages of calculations  
[Parke-Taylor 1985, Mangano-Parke-Xu 1987]

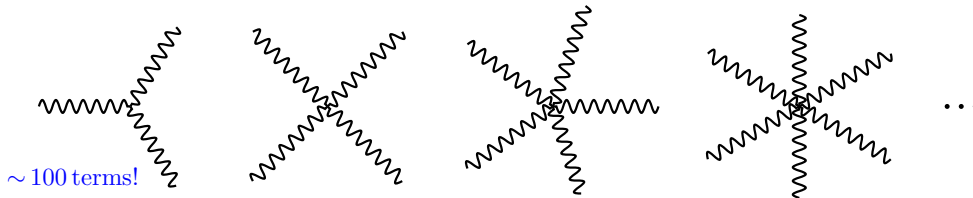
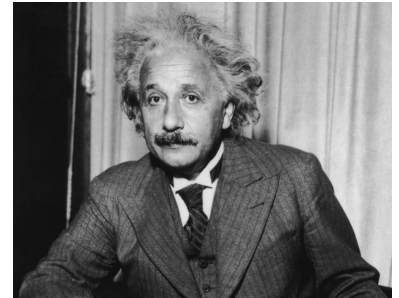
## Six gluons



The final result still can be one-line!

# Einstein gravity

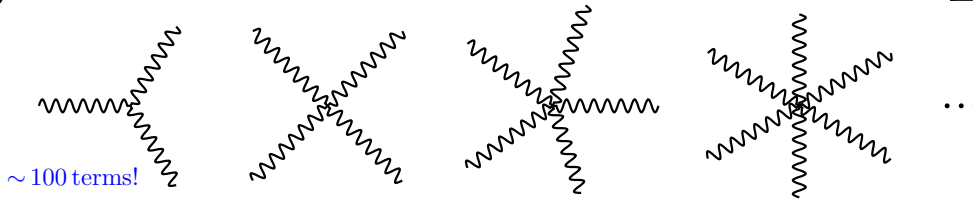
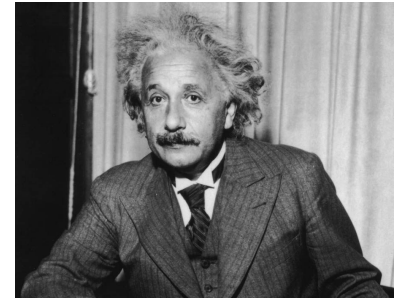
- Einstein's theory provides an elegant geometric description of the fundamental interaction of gravitation.
- QFT: Einstein gravity is equivalent to the QFT of a massless, self-interacting, spin-2 particle (graviton).
- Feynman rules:



- It is unimaginable to calculate graviton amplitudes via Feynman diagrams.

# Einstein gravity

- Einstein's theory provides an elegant geometric description of the fundamental interaction of gravitation.
- QFT: Einstein gravity is equivalent to the QFT of a massless, self-interacting, spin-2 particle (graviton).
- Feynman rules:



- It is unimaginable to calculate graviton amplitudes via Feynman diagrams. But the final results can be still extraordinarily simple! [Kawai-Lewellen-Tye 1986]

$$\mathcal{M}_3^{(\text{GR})} \sim \mathcal{A}_3^{(\text{YM})} \times \mathcal{A}_3^{(\text{YM})}, \quad \mathcal{M}_4^{(\text{GR})} \sim \mathcal{A}_4^{(\text{YM})} \times \mathcal{A}_4^{(\text{YM})}$$

- Gravity as a double copy of Yang-Mills

$$\mathcal{M}_n^{(\text{GR})} \sim \mathcal{A}_n^{(\text{YM})} \times \mathcal{A}_n^{(\text{YM})}$$



# Reformulate the S-matrix

- The Feynman diagram method is often impractical (for high-multiplicity processes)!
  - ▶ The number of diagrams grows rapidly with the number of external legs, e.g.,

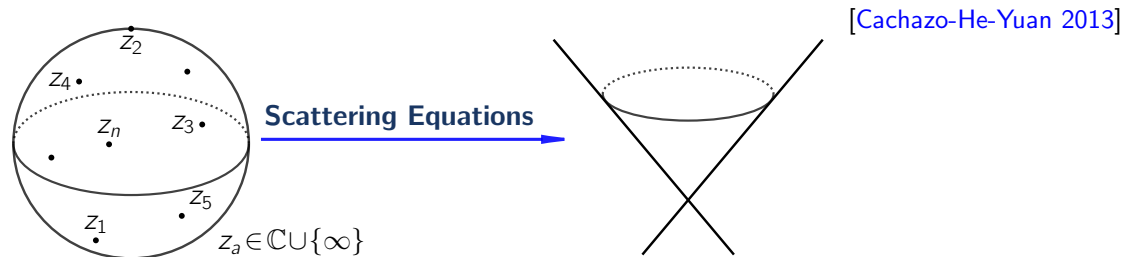
$gg \rightarrow ng$	2	3	4	5	6	7	8
# of diagrams	4	25	220	2 485	34 300	559 405	10 525 900

- ▶ Each diagram has many terms
  - ▶ Individual Feynman diagrams is unphysical
  - ▶ The result of adding the contributions of many diagrams can be extraordinarily simple!
- Substantial simplifications and hidden structures of amplitudes are invisible in FDs
- It has motivated theorists to look for a better way to calculate amplitudes, many novel techniques have been developed, such as
  - ▶ Unitarity methods
  - ▶ On-shell recursions
  - ▶ **Scattering equations**

# Introduction to Scattering Equations

# Scattering equations

- The **scattering equations** link the scattering data with a space of  $n$  complex variables



$$f_a(z, k) = \sum_{b \neq a} \frac{k_a \cdot k_b}{z_a - z_b} = 0, \quad a = 1, \dots, n$$

- This system has a redundancy, only  $(n-3)$  out of  $n$  equations are independent.
- The total number of independent solutions is  $(n-3)!$ .

# Cachazo-He-Yuan formalism

Based on the scattering equations, Cachazo, He and Yuan proposed a compact formula for tree-level scattering amplitudes in 2013 [Cachazo-He-Yuan 2013]

$$\mathcal{A}_n \sim \oint_{\mathcal{C}} \underbrace{\frac{d^n z_a}{\prod_a' f_a(z, k)}}_{\text{universal!}} \mathcal{I}_n(z, k)$$

$$f_a = \sum_{b \neq a} \frac{k_a \cdot k_b}{z_a - z_b}$$

- The contour  $\mathcal{C}$  is entirely determined by the zeros of the scattering equations
- The scattering equations,  $f_a = 0$ , are universal for all theories.
- The integrand  $\mathcal{I}_n$  encodes dynamics of the specific theory.
- This formula is valid for many massless QFTs, such as Yang-Mills, Einstein gravity.

# Advantages

- Summing many many Feynman diagrams is equal to a one-line formula! E.g.,

$$\mathcal{A}_8(gg \rightarrow gggggg) = \text{Diagram 1} + \text{Diagram 2} + 34288 \text{ diagrams}$$

In scattering equations: summing  $\sim 35\text{K}$  diagrams is equal to summing  $\sim 100$  residues.

- In 4D, the scattering eqs can be naturally decomposed into “smaller parts” (helicity sectors).

$$\mathcal{A}_n(g^+g^+ \rightarrow g^+ \dots g^+) = \frac{\langle 12 \rangle^4}{\langle 12 \rangle \langle 23 \rangle \dots \langle n1 \rangle}$$

- An elegant description for the mysterious relation between different theories, e.g.

$$\text{Gravity} = \text{Yang-Mills}^2: \mathcal{I}_n^{\text{Gravity}} \sim \mathcal{I}_n^{\text{YM}} \times \mathcal{I}_n^{\text{YM}}$$

- Powerful to reveal mathematical structures behind amplitudes, e.g. soft and Regge limits.

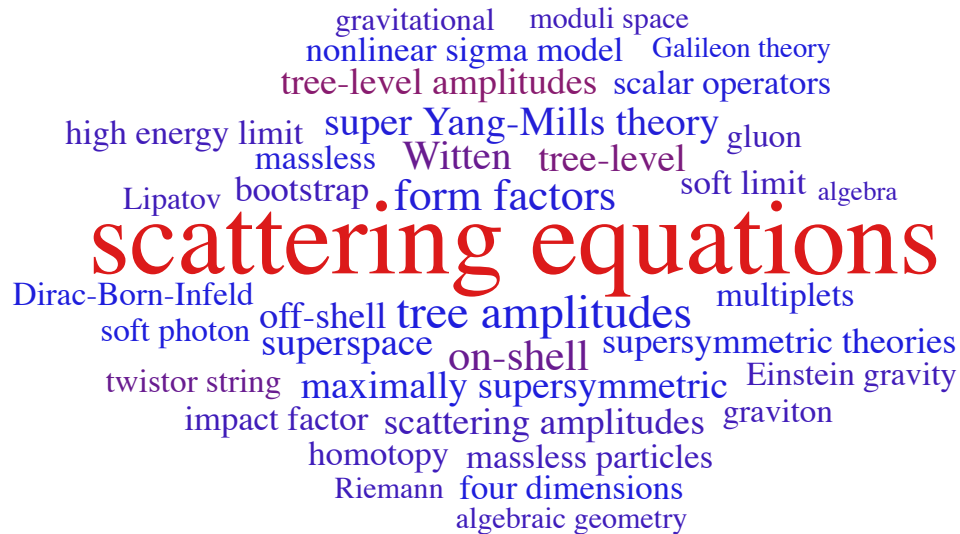
# Novel Aspects Of Scattering Equations

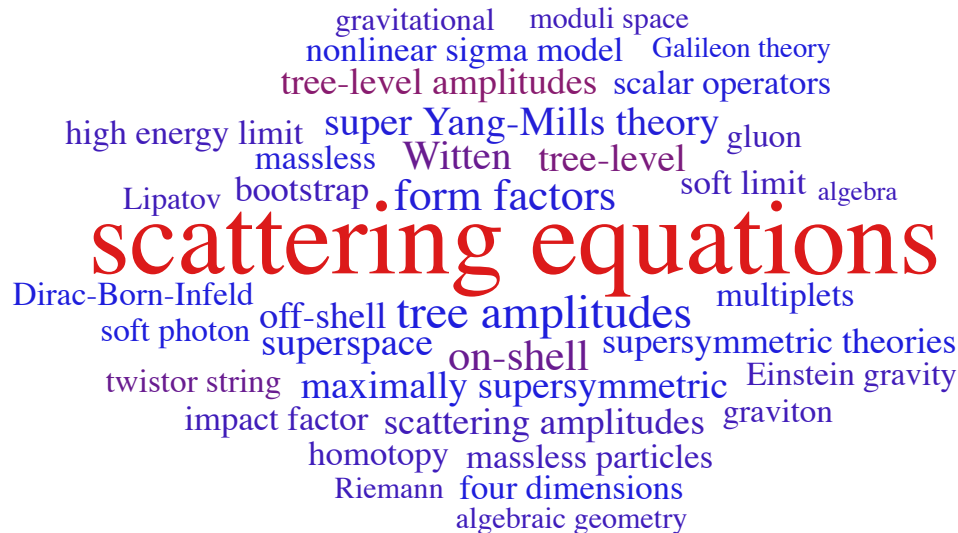
ZHENGWEN LIU

Août 2019

Thèse présentée en vue de l'obtention  
du grade de docteur en sciences

Faculté des sciences  
UCLouvain





## My PhD work:

- New formulas for tree amplitudes in EFTs
- Extend the scattering equation to form factors
- Solving the scattering equations in Regge kinematics analytically
- Solving the scattering equations by homotopy continuation numerically



# Solving the scattering equations

- A tree amplitude = a sum over the  $(n-3)!$  independent solutions of the scattering equations.

$$f_a(z, k) = \sum_{b \neq a} \frac{k_a \cdot k_b}{z_a - z_b} = 0, \quad a = 1, \dots, n$$

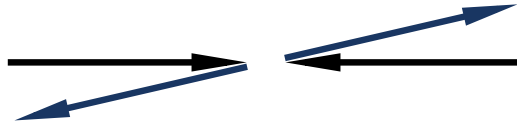
- It is easily understandable that solving scattering equations is crucially important!
- However, solving scattering equations is very challenging due to their complexity.
  - ▶ When  $n > 6$ , solving the scattering equations analytically is impossible!

$n$	4	5	6	7	8	9	10	11	12
$(n-3)!$	1	2	6	24	120	720	5040	40 320	362 880

- ▶ Only several very special solutions are previously known!
- My work has made it possible to solve the scattering equations
  - ▶ in a special kinematic regime for any multiplicity  $n$  analytically
  - ▶ for a high multiplicity via numerical algebraic geometry

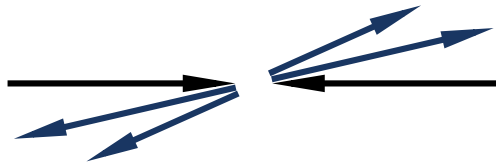
# Multi-Regge Kinematics

- Regge limit:



- ▶ Large forward energies  $s$
- ▶ Fixed momentum transfer  $s \gg |t|$

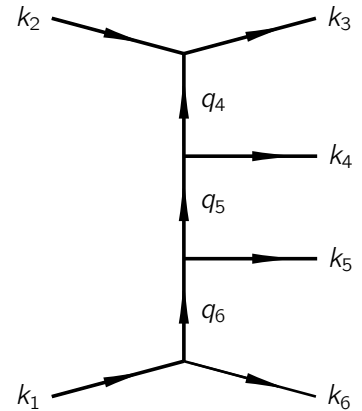
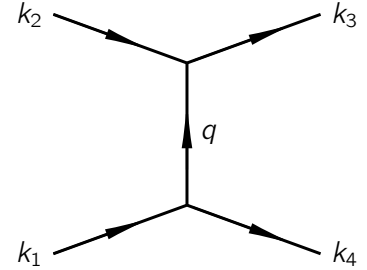
- Multi-Regge Kinematics:



- ▶ Generalizes to  $2 \rightarrow n-2$  scattering ( $n > 4$ )
- ▶ Large rapidity separations between the final-state particles

$$y_3 \gg y_4 \gg \dots \gg y_n \quad s \sim e^{y_3 - y_n}$$

- ▶ No hierarchy in transverse directions



# Scattering equations in MRK

- In MRK:  $y_3 \gg y_4 \gg \dots \gg y_n$ , we proposed the following conjecture [Duhr & ZL, JHEP 1901 146]

$$"z_3 \gg z_4 \gg \dots \gg z_n"$$

- We have performed a large number of detailed numerical analyses
- Consequence of conjecture:
  - ▶ We can simplify the scattering equations vastly
  - ▶ We obtained the exact solution for any multiplicity  $n$  (and for any helicity sector)!

$$z_a = \frac{k_a^+}{k_a^\perp} \times \begin{cases} \left( \prod_{l \in \overline{\mathfrak{M}}_{<a}} \frac{q_l^\perp}{q_{l+1}^\perp} \right)^* \left( \prod_{l \in \overline{\mathfrak{M}}_{>a}} \frac{q_l^\perp}{q_{l+1}^\perp} \right), & a \in \mathfrak{P} \\ \frac{k_a^\perp}{q_{a+1}^\perp} \left( \frac{q_a^\perp}{k_a^\perp} \right)^* \left( \prod_{l \in \overline{\mathfrak{M}}_{<a}} \frac{q_l^\perp}{q_{l+1}^\perp} \right)^* \left( \prod_{l \in \overline{\mathfrak{M}}_{>a}} \frac{q_l^\perp}{q_{l+1}^\perp} \right), & a \in \overline{\mathfrak{M}} \end{cases}$$

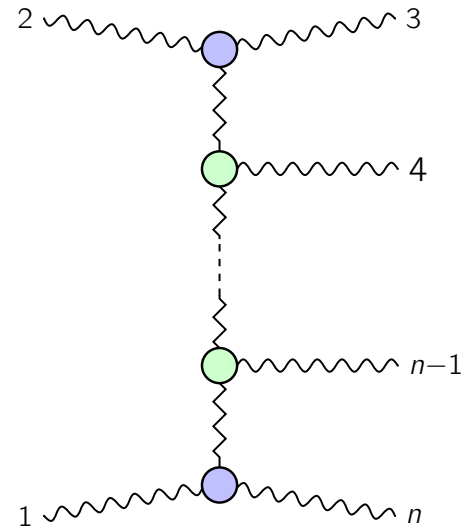
- It is very rare that one can analytically solve the scattering eqs for arbitrary multiplicities!

# Scattering amplitudes in MRK

- In MRK, scattering amplitudes in both Yang-Mills theory and Einstein gravity have an amazingly simple structure.
- Using the unique solution in MRK, we obtain the expected factorized form of amplitudes.

[Duhr & ZL, JHEP 1901 146; ZL, JHEP 1902 112]

- Our conjecture implies the expected results; conversely, this gives a strong support to the validity of our conjecture!



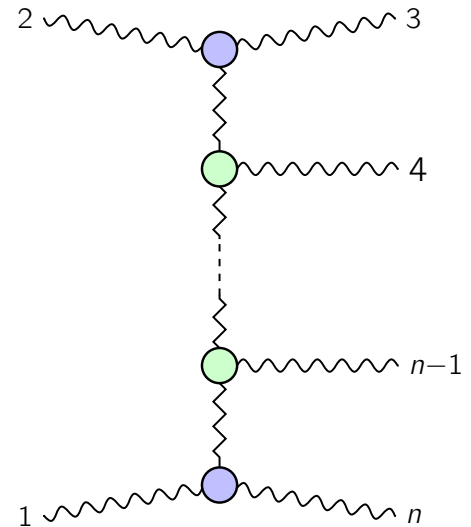
# Scattering equations in MRK

- In MRK, scattering amplitudes in both Yang-Mills theory and Einstein gravity have an amazingly simple structure.

- Using the unique solution in MRK, we obtain the expected factorized form of amplitudes.

[Duhr & ZL, JHEP 1901 146; ZL, JHEP 1902 112]

- Our conjecture implies the expected results; conversely, this gives a strong support to the validity of our conjecture!



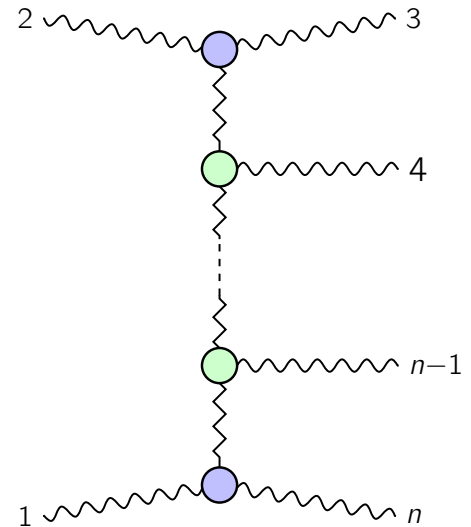
**Conjecture**  $\longrightarrow$  **Exact Solutions**  $\longrightarrow$  **Correct Physical Results**

# Scattering equations in MRK

- In MRK, scattering amplitudes in both Yang-Mills theory and Einstein gravity have an amazingly simple structure.
- Using the unique solution in MRK, we obtain the expected factorized form of amplitudes.

[Duhr & ZL, JHEP 1901 146; ZL, JHEP 1902 112]

- Our conjecture implies the expected results; conversely, this gives a strong support to the validity of our conjecture!



**Conjecture** → **Exact Solutions** → **Correct Physical Results**



# Numerically solving scattering eqs

- Amplitude = summing over all  $(n-3)!$  solutions of the scattering equations

$$\mathcal{A}_n = \sum_{\text{all solutions}} F_n(z, k)$$

$$\sum_{b \neq a} \frac{k_a \cdot k_b}{z_a - z_b} = 0$$

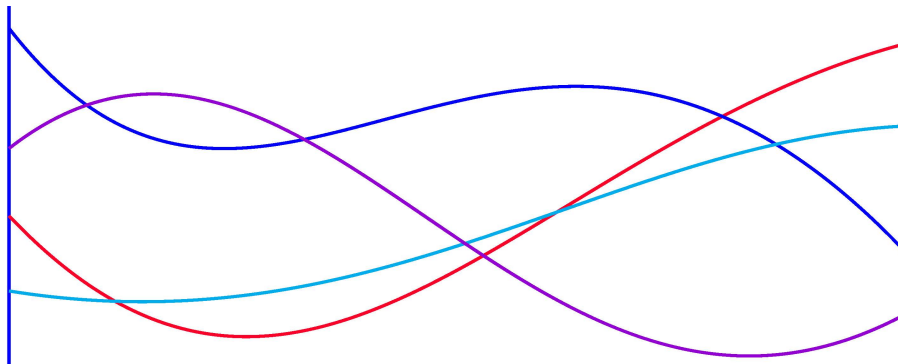
- The CHY formula shows the great potential to find more efficient ways to evaluate amplitudes, in particular for phenomenologically-relevant processes
  - ▶ An essential step is to solve the scattering equations
  - ▶ In general, it is very difficult to obtain all solutions valid for a high multiplicity
- I will introduce a novel method to solve the scattering equations based on the numerical algebraic geometry.

# Homotopy continuation

- Fundamental idea: to establish a path between hard problems and easy problems



- The we may have a link between their solutions



- Technically, tracking the solutions via integrating *ordinary differential equations*
- The homotopy method has been well-studied in mathematics community.



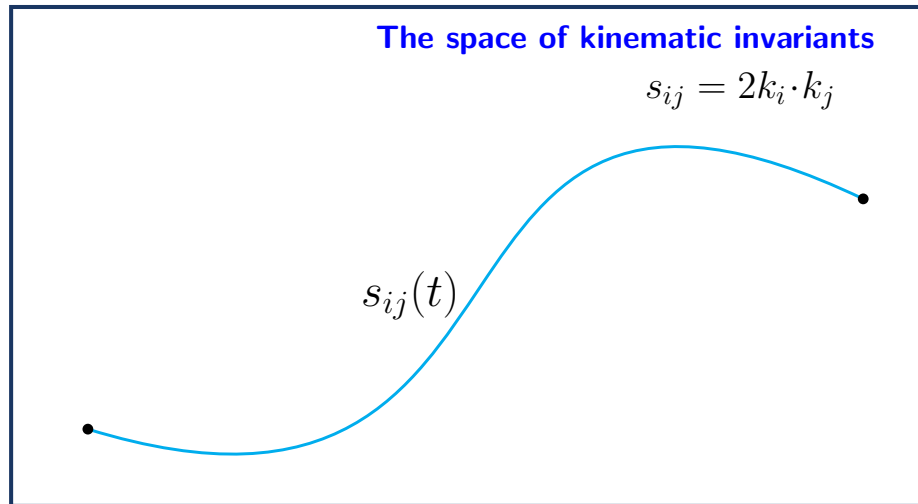
# Solving scattering equations

- This technique can be straightforwardly applied to the (polynomial) scattering equations; many packages are available.

- But we can do better!

[ZL & Zhao, JHEP 1902 071]

- ▶ Introduce a **physical** path in the space of kinematical invariants  $s_{ij} \rightarrow s_{ij}(t)$



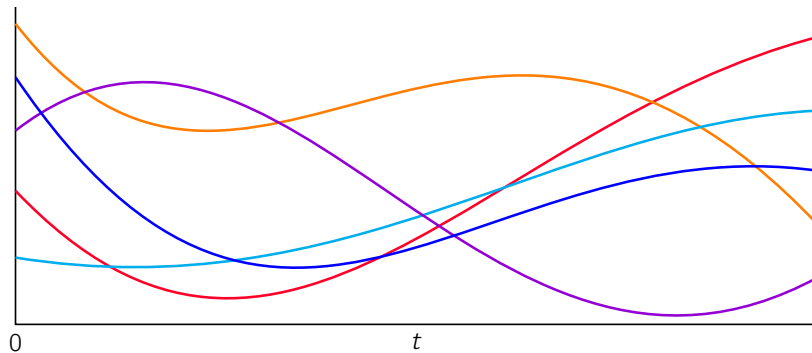
# Solving scattering equations efficiently

- This technique can be straightforwardly applied to the (polynomial) scattering equations; many packages are available.

- But we can do better!

[ZL & Zhao, JHEP 1902 071]

- ▶ Introduce a **physical** path in the space of kinematical invariants  $s_{ij} \rightarrow s_{ij}(t)$
- ▶ It naturally induces a continuous deformation of scattering equations



- ▶ Design an ingenious algorithm based on the physical properties of scattering equations

- We can easily generate all solutions of the scattering equations with a high accuracy.

# Solving scattering equations efficiently

- Our method has been implemented into a C++ program [<https://github.com/zxrlha/sehomo>]

$n$	$\#(n)$	$t_n$	$\bar{t}_n$ (ms)
5	2	1.3 ms	0.7
6	6	5.0 ms	0.8
7	24	35 ms	1.5
8	120	0.22 s	1.8
9	720	1.3 s	1.8
10	5040	13 s	2.5
11	40 320	2.3 min	3.2
12	362 880	30 min	4.9
13	3 628 800	5.6 h	5.5

$$\#(n) = (n-3)!$$

$$\bar{t}_n \equiv \frac{t_n}{(n-3)!}$$

Language: C++

- All solutions have been checked within an accuracy of  $10^{-16}$
- Totally independent to compute each solution ( $\mathcal{O}(\text{ms})$ )  $\implies$  parallel computing
- Pave a way towards a more efficient method of generating amplitudes via scattering eqs

# Conclusions & Outlook

# Conclusion

- The scattering equations provide a new way to make predictions
- **Scattering amplitude = summing over the solutions of the scattering equations**
- During my PhD, I have explored various aspects of the scattering equations and obtained many new results.
  - ▶ We initiated the study of the scattering equations in Regge kinematics
  - ▶ We developed an efficient method to solve the scattering equations

**These results have not only led to a deeper understanding of the mathematical structures underlying the scattering equations, but also broadened the scope for their applications.**

# Outlook

- Regge behavior for more theories via scattering equations
- A rigorous mathematical proof of the conjecture on the scattering equations in MRK
- Scattering equations for more quantities in QFT
- A more efficient method of calculating amplitudes via homotopy continuation
- Applications in phenomenology (new representation for the SM + efficient algorithms)
- How to understand the scattering equation formalism from the first principle, in particular from the viewpoint of QFT?

*Thanks for your attention!*